

LANSING COMMUNITY COLLEGE			
Arts & Communications			
Curriculum Code: 0194 (Effective Fall 2017 – Summer 2022)	Computer Graphics Multimedia A.A.A. Pathway		
Semester I	Course Title	Prerequisites	Credit/ Billing Hours
Writing Core Area - <i>Select 1</i>			
ENGL 121 <i>(formerly WRIT 121)</i>	Composition I	Reading Level 5 and Writing Level 6	4 / 4
ENGL 131 <i>(formerly WRIT 131)</i>	Honors Composition I	Reading Level 5 and Writing Level 7	4/4
Communication Core Area - <i>Select 1</i>			
ARTS 102	Design & Communication	(Reading Level 5 or READ 170 concurrently or AASD 105 concurrently) and Writing Level 6	3 / 4
Math Core Area - <i>Select 1</i>			
MATH 118	The Art of Geometry	(Minimum 2.0 in MATH 105 MATH 106 or MATH 107 within 2 years or Math Level 5 within 2 years) and Reading Level 5 and Writing Level 4	3 / 4
Program of Study Requirements			
ARTS 131	Drawing I	Reading Level 5 and Writing Level 6	3 / 4
ARTS 162	Type Communications	Minimum 2.5 in ARTS 102 or concurrently and Reading Level 5 and Writing Level 6	3 / 4
Credits			16 / 20

Semester II	Course Title	Prerequisites	Credit/Billing Hours
Science Core Area - <i>Select 1</i>			
PHYS 120	The Art of Physics	Reading Level 5 and Writing Level 6 and (Math Level 5 or MATH 107 concurrently or MATH 109 concurrently)	4 / 5
Program of Study Requirements			
ARTS 132	Figure Drawing	Minimum 2.5 in ARTS 131 and Reading Level 5 and Writing Level 6	3 / 4
ARTS 151	Color and Design	Minimum 2.5 in (ARTS 102 and ARTS 131) and Reading Level 5 and Writing Level 6	3 / 4
ARTS 171	Comp Graphics/ Digital Imaging	Minimum 2.5 in (ARTS 102 or PHOT 118) or concurrently and Reading Level 5 and Writing Level 6	3 / 4
ARTS 173	Computer Graphics/Web Design	Minimum 2.5 in ARTS 171 or concurrently and Reading Level 5 and Writing Level 6	3 / 4
Credits			16 / 21
Semester III	Course Title	Prerequisites	Credit/Billing Hours
Program of Study Requirements			
ARTS 232	Comp Graphics/ 2-D Animation	Minimum 2.5 in (ARTS 132 and ARTS 151 and ARTS 171) and Reading Level 5 and Writing Level 6	3 / 4
ARTS 234	Comp Graphics/ 3-D Animation I	Minimum 2.5 in (ARTS 105 or ARTS 171) and Reading Level 5 and Writing Level 6	3 / 4
DMAC 120	Digital Audio Production I	Reading Level 5 and Writing Level 6	4 / 4
DMAC 130	Digital Video Production	Reading Level 5 and Writing Level 6	4 / 4

Program of Study Elective - <i>Select 1</i>			
ARTS 164	Vector Drawing	Minimum 2.5 in (ARTS 102 and ARTS 131) or concurrently and Reading Level 5 and Writing Level 6	3 / 4
PHOT 101	Basic Photo for Non-Majors	None	2 / 2
PHOT 111	Digital Photography I	Reading Level 3 and Writing Level 2 and Math Level 3	3 / 3
Credits			16-17 / 18-20
Semester IV	Course Title	Prerequisites	Credit/Billing Hours
Global Perspectives and Diversity Core Area - <i>Select 1</i>			
HUMS 211 (formerly ARTS 211)	Art History to the Renaissance	Reading Level 5 and Writing Level 6	4 / 4
HUMS 212 (formerly ARTS 212)	Art Hist from the Renaissance	Reading Level 5 and Writing Level 6	4 / 4
Program of Study Requirements			
ARTS 226	Storyboards & Animatics	Minimum 2.5 in ARTS 151 and Reading Level 5 and Writing Level 6	3 / 4
ARTS 235	Comp Graphics/ 3-D Animation II	Minimum 2.5 in ARTS 234 and Reading Level 5 and Writing Level 6	3 / 4
ARTS 269	The Portfolio	Department Approval	2 / 2
DMAC 132	Video Post-Production I	Minimum 2.0 in (DMAC 120 and DMAC 130) and Reading Level 5 and Writing Level 6	4 / 4
Credits			16 / 18
Total Credits			64-65 / 77-79